

# THE SURVIVAL GAME

## GAME OBJECTIVE

Following the theme of predator and prey, create a board game set within a chosen animal habitat. Your chosen animal must travel through the board, facing risks and challenges from predators, the natural environment and human intervention. The aim of the game is for your animal to successfully make its way through the habitat to the end.

Every habitat is full of different and unique animals. Some animals are carnivores which means they eat other animals. Some are herbivores, which mean they only eat plant based foods and some animals are omnivores; which means they eat a mix of plants and animals in order to survive just like humans. These habitats also usually include risks to animals from the natural environment such as weather events or bushfires and from humans e.g. pollution and plastic waste.

## HOW TO CREATE YOUR GAME

### Step 1

#### Select an animal and a habitat.

Choose an animal that you have been studying in class. Do some research to find some common facts about the animal and its natural habitat.

### Step 2

#### Design rules and instructions on how to play your board game.

Decide on the rules of the game and how to play, so that other people can play with you.  
For example, think about what happens if 2 people land on the same space. If your animal is a herbivore does it have to go back to start and miss a turn? What actions will you include on some of the spaces on the board? Refer to some of your favourite board games for ideas.

### Step 3

#### Design your player pieces and dice.

Once you have picked your habitat, try and think of other animals that may also live in this habitat. These could form your player pieces for the game. If you don't want to create your own you could simply repurpose some player pieces and dice from another game or use the templates provided to colour in and cut out your dice and player pieces.





## Step 4

### Design your challenge and risk cards

To add extra challenges to the game, landing on some spaces should direct you to pick up an opportunity card or a risk card. Each of these will have an action on it e.g. an opportunity card might be that you unexpectedly find a great supply of food so you move forward 2 spaces. An example of a risk card could be, Sammy the snake is looking for some lunch, roll the dice again to see if you can escape before he see you. Roll a 6 to move on and avoid becoming the snake's next meal.

## Step 5

### Design and build your game board

Get a large piece of paper or cardboard and mark clearly all the spaces your chosen animal can land on. Make sure to include some spaces that invite you to pick up a challenge card and a risk card and to number your spaces to make it easy to follow. You can even include spaces like roll again or miss a turn, spaces where there's danger to overcome or a spot where you are safe from predators – use your imagination! You can use the basic board layout template provided here, or be creative and make your own. Tip use a ruler to create your boxes.

## Step 6

### Play and have fun!

Once you're finished grab some friends or family members and enjoy playing your animal habitat game!

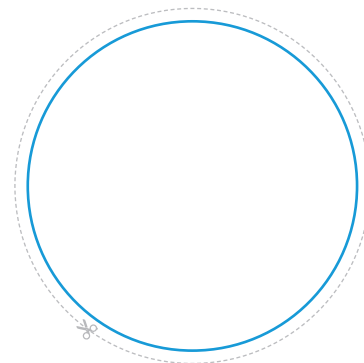
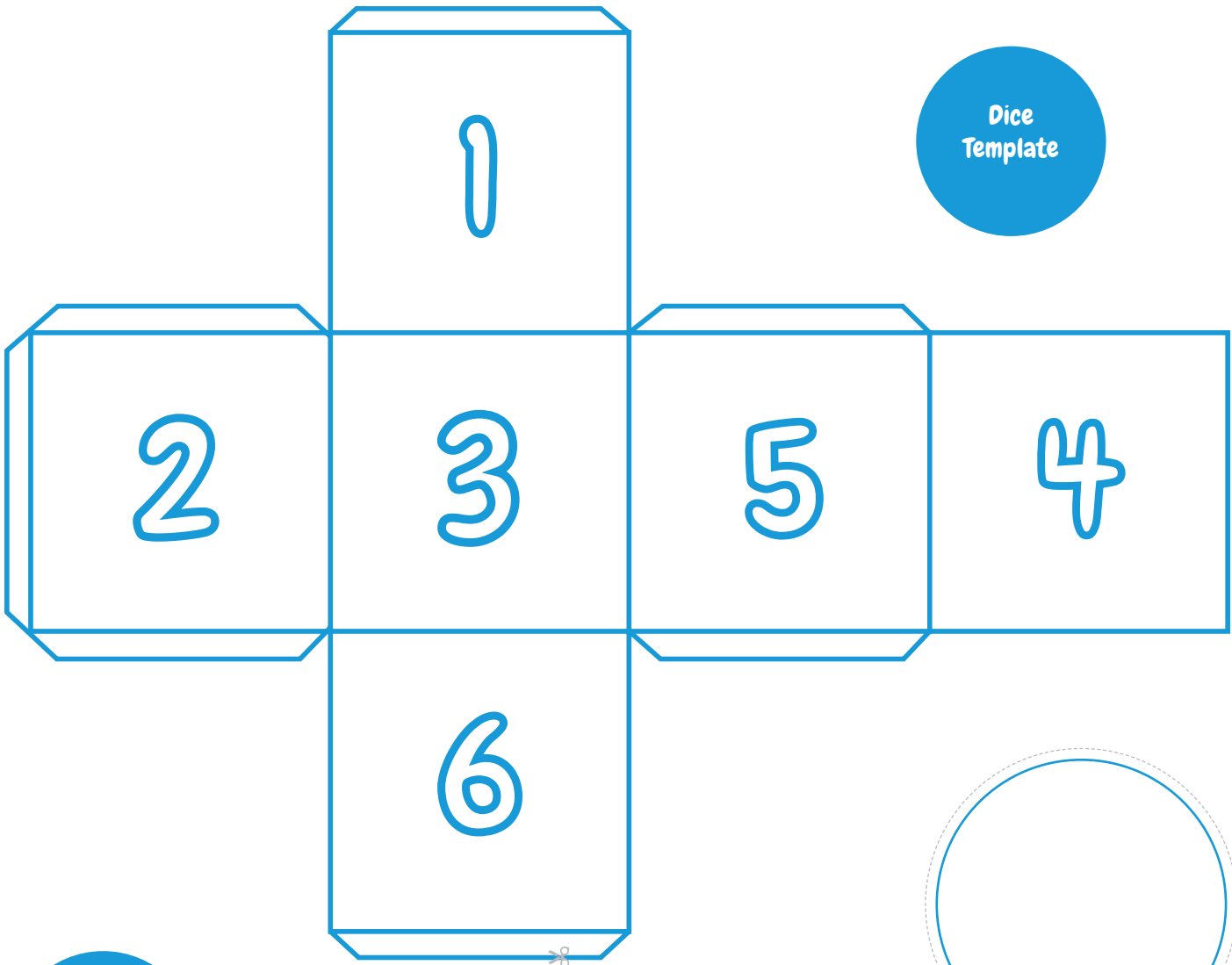
# TEMPLATES



START

FINISH

Dice  
Template



Animal Marker  
Templates

Draw your own!

